



2010

RULE BOOK

GENERAL

REGULATIONS

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FORWARD

This current Delaware Speedway Rule Book shall constitute the regulations and procedures governing the conduct of Delaware Speedway organized/sanctioned events. These rules except as amended shall be effective and shall remain in effect (unless indicated otherwise) until superseded by the rules contained in the next revised Delaware Speedway Rule Book.

These rules are intended as a guide for the uniform conduct of the sport and no express or implied warranty of safety shall result from the publication of, or compliance with these rules. By their participation in Delaware Speedway racing events, competitors will be deemed to have agreed to comply with these Delaware Speedway rules and subsequent amendments.

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DISCLAIMER

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official. The race director shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that, in his opinion, do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATIONS OF SPECIFICATIONS. Any interpretation or deviations of these rules is left to the discretion of the officials. Their decision is final.

Non compliance

Non compliance to any rule may result in:

1. Expulsion from the facility. (pre-determined amount of time up to and including life time)
2. Disqualification from event, forfeiting all monies and points earned in that event.
3. Point and or monetary fine.

Note. Anyone or all above penalties maybe imposed depending on infraction.

COMPETITOR LICENSE/NUMBER REGISTRATION – GENERAL

1. A license (number registration) must be obtained before a race car owner or driver can take part in any Delaware Speedway sanctioned event.
2. Driver is considered to be the car owner unless otherwise specified. A separate form must be completed at the Delaware Speedway office prior to racing if anyone other than the driver (i.e., car owner) is to receive race winnings or point fund money for the associated number.
3. For inter-track competition (i.e., invitational or visiting driver), a number registration must be entered at Delaware Speedway before entry into the event.
4. Delaware Speedway will assign numbers on a first-request basis as license applications are received. Numbers assigned from previous year will be held for that competitor until January 31, providing said competitor has competed in 80% of sanctioned home-track events in the previous year. Failure to compete in at least 80% of available, sanctioned home-track events will result in the number being released and available to another competitor.
5. Delaware Speedway will assign a requested car number when possible.
6. Upon sale of a licensed car, the old number may be used by the new owner subject to written permission of the original registered owner.
7. All drivers are subject to approval or dismissal at the discretion of Delaware Speedway officials.
8. Licenses / number registrations are not transferable. Any attempt to allow someone to use license without written consent from Delaware Speedway will be subject to fine and/or suspension or dismissal.
9. All drivers are required to submit to a physical examination whenever requested by Delaware Speedway officials.
10. Delaware Speedway prize money and point fund awards will be paid only to the car owner or business that is registered, unless otherwise specified in writing (see item 1, "Competitor License / Number Registration General").
11. A Nascar weekly and or Delaware Speedway registration entitles Delaware Speedway and its award and contingency sponsor's permission to use competitor/owner names(s) and picture of the car for promoting, advertising, recording, broadcasting, transmitting and/or reporting of any Delaware Speedway sanctioned event before/during and after such events, including but not limited to television and radio broadcasts, film production, video tape reproductions and the like, or any other means or devise, whether or not currently in existence. Upon acceptance of membership will hereby relinquish all rights thereto for these purposes.

NOTE: All Delaware Speedway licensees are and shall be independent contractors and shall use their own methods in performing their duties in accordance with the Delaware Speedway rules as they may be amended from time to time. Licensee shall furnish any tools, supplies or materials, which he or she deem necessary to perform their duties. Licensee shall be responsible for compensating, and shall be responsible for all actions of members, employees or agents. Licensee assumes and takes full responsibility for reporting and paying to the appropriate authorities all charges, premiums and taxes, if any, due or payable on any funds the licensee may receive as a result of his duties and/or activities as a Delaware Speedway licensee.

NASCAR WEEKLY LICENSE / DELAWARE REGISTRATION REGULATIONS

1. Delaware Speedway registrations/ NASCAR licenses MUST be displayed to Delaware Speedway officials when requested. If no license is produced, a new or replacement license must be purchased.
2. Any injured or suspended licensee shall not participate in any event without approval of Delaware Speedway official. Delaware Speedway reserves the right to request a doctor's release at any time.
3. If licensee is injured at the race track, an incident report must be filled in on premise, with the Race Director or person delegate in his or her behalf as soon as possible.
4. For further NASCAR weekly series rules please consult the appropriate rule book.

GENERAL REGULATIONS

1. No intoxicating or controlled substances are to be consumed before, during or after a race meet by anyone entering the pit area. Anyone found guilty of this will be subject to fine, point reduction, suspension, and or expulsion.
2. Before entering the pit/infield area, a release, registration and/or entry forms must be signed by driver, owner and crew members. Anyone found in this area who has not signed the proper paperwork will be considered a trespasser and will be prosecuted to the full extent of the law.
3. All drivers and crew shall appear at the track in clean clothes. Car body and number must be clean. Both crew and car shall be judged by their appearance.
4. The driver assumes responsibility for his or her own actions, crew's actions and family's actions.
5. Driver/Owners and/or mechanics shall have no claims against or cause of action for damages, expenses or otherwise against Delaware Speedway or its officials or promoter by reason of disqualification or damage to car, driver or both.
6. Any car may be mechanically inspected by Delaware Speedway officials at any time.
7. Abuse of any Delaware Speedway official and use of improper language at any time is strictly prohibited. Suspensions and/or fines may be assessed to anyone found in violation of this rule.
8. Delaware Speedway officials reserve the right to reject or allow the entry of any driver or car.
9. No owners, mechanics or crew members are allowed on the racing surface.
10. No riders, in or on car, or riding on trailers and trucks at any time.
11. Entry blank waivers and/or entry fees are non-refundable and non-transferable. Any late entry may be rejected, penalized and/or fined. Each entry blank will specify deadline date.
12. All drivers and/or participants may be subject to a random drug/sobriety test.

13. Driver's license may be revoked if car does not meet rules and/or specifications.
14. Dress code in effect for the "hot" pit road area. Shorts, sandals, and open sleeve shirts are not allowed until the scheduled event and/or program reaches its conclusion.
15. Two (2) banquet/awards tickets will be made available (cost announced before banquet) for each driver who achieves 80% attendance and finishes in the top 20 in the point standings. Driver must have team representative at year-end banquet/awards to receive year-end point fund money unless prior written permission has been obtained from Delaware Speedway office. Failure to do so will result in forfeit of point fund money.
16. DELAWARE SPEEDWAY IS NOT RESPONSIBLE FOR RACE PAYOUTS AFTER THE DATE OF THE EVENT (I.E., PAYOUTS NOT PICKED UP ON EVENT NIGHT). ALL RACE PAYOUTS MUST BE PICKED UP NO LATER THAN NOVEMBER 15 OF THE CALENDAR YEAR. ALL PAYOUTS, POINTS FUND AND MONIES NOT PICKED UP BY NOVEMBER 15 WILL BE CONSIDERED FORFEITED.

POLICY RE: ILLEGAL DRUGS OR SUBSTANCES

1. ILLEGAL DRUGS – DEFINITION: Illegal drugs are those substances defined and prohibited by provincial and/or federal laws.
2. GENERAL PROHIBITION: Possession or use of illegal drugs or drug substances, as defined above, is prohibited in any form, by any participant at the Speedway, either on the grounds, or in any area considered to be used in the operation of the Speedway, such as parking lots, camping areas or leased properties or at any participating Delaware Speedway sanctioned events.
3. PARTICIPANT – DEFINITION: A participant is any person taking part in any event at Delaware Speedway or sanctioned event in any form, including but not restricted to drivers, car owners, mechanics, crew members, sponsors, track officials or pit observers. All such persons shall be considered public figures who have, by their own choice, become involved in auto racing events at Delaware Speedway, with full understanding that he or she must abide by the rules and regulations established and published or announced by Delaware Speedway.
4. VIOLATION AND PENALTIES: Any person found to be in possession or under the influence of an illegal drug or substance on the speedway property, as defined above, or at any Delaware Speedway sanctioned event, or any person who is arrested by duly constituted authorities and charged with possession and/or use of illegal drugs or drug substances, or any person who is formally charged by a Court Of Law with illegal drug violations, SHALL BE SUBJECT TO THE FOLLOWING PENALTIES BY DELAWARE SPEEDWAY:
 - a) Fine and/or suspension from competition and eviction from the Speedway property or from Delaware Speedway Sanctioned events for a period to be determined by Delaware Speedway officials.
 - b) Any participant who is formally charged by a court of law with an illegal drug violation, upon notification to Delaware Speedway management by that agency shall be suspended from all forms of participation at Delaware Speedway Sanctioned events until such time as the charges are fully adjudicated through the legal process. Any participant convicted of a formal drug charge by any such process of law will be prohibited from taking part in any host track events or Delaware Speedway Sanctioned events for a minimum period of "ONE YEAR" from the date of conviction.
5. APPEAL AND HEARING: Any participant suspended for violation of these rules may be granted an appeal hearing to a board of officials designated by Delaware Speedway, provided the suspended participant requests

such a hearing, in writing, within 14 calendar days from the date of suspension. It is the responsibility of the suspended party to make such a request if a hearing is desired.

6. REINSTATEMENT: A participant suspended for violation of these rules, except in the case of persons charged with selling drugs, may as the result of a decision reached through the hearing process detailed above, be reinstated if it is mutually agreed that the participant (AT HIS OR HER OWN EXPENSE) will produce documentation from a physician licensed by the province or state, certifying that he or she is not drug-dependent, as a result of random and periodical examinations and urinalysis testing, made at the request of Delaware Speedway management.
7. PRESCRIBED DRUGS: If a participant is using prescription drugs on the advice of a physician, such use MUST be reported to the Race Director prior to the participant's entry into the speedway activities or Delaware Speedway Sanctioned events. Failure to notify these people will subject the participant to penalties as described above.

SAFETY REGULATIONS

All types of racing are subject to the following:

1. Before any car/truck may take part in a sanctioned race meet, it is subject to inspection by Delaware Speedway officials and must pass said inspection prior to going on the track (see technical inspection for further details)
2. It is MANDATORY that driver's helmets meet Snell standards for your division and that drivers wear driving suits of fire resistant material that effectively covers the body from neck to ankles and wrists. It is also recommended that drivers wear complete, full coverage fire-resistant underwear.
3. The head or arm of any driver shall not extend outside the door of a closed body race car while driven in any event or on track.
4. Official starter must be at his post before any race cars are allowed on the track for warm-up.
5. No race, time trial or warm-up shall start unless there is adequate safety and emergency equipment on the track premises, as determined by Delaware Speedway officials.
6. Only one person shall occupy a racecar / race truck at any time.
7. At no time will non-competing members be allowed on, across track or infield, unless approved by Delaware Speedway official. Failure to comply will result in both a monetary fine, points reduction, and up to an including expulsion from the speedway.
8. Some classes carry higher restrictions than others. Read carefully the class that you are competing in. It is the competitor's responsibility to fully understand the rule book and the rules that apply specifically to their racing division.
9. No one under the age of 18 is allowed in the pits without proper parental consent forms being completed BEFORE arriving at the racetrack. MINORS MUST BE APPROVED BY SPEEDWAY RACE DIRECTOR BEFORE THE DATE OF THE EVENT. Minors found to be in the pit area without proper parental consent forms filled out can be – prosecuted for trespass to the full extent of the law and/or receive fine or suspension

from the speedway. Proper forms will be available at the speedway website and only need to be filled out once per year.

10. See dress code in General regulations.

DEFINITION OF BEHAVIOR

Anyone who, by word or deed, impedes, jeopardizes or in any manner hinders the smooth and orderly presentation of the racing program, or anyone who commits, or causes to be committed, any detriments to stock car racing and/or Delaware Speedway may/will be considered to have abused the privileges of membership, entry and/or admission granted by Delaware Speedway and may be subject to the revoking of those privileges, fines and/or disqualification as deemed proper by the management or designated official. Drivers are responsible for the sportsmanlike conduct of anyone in their crew and penalties incurred by a crew member may affect driver.

DEFINITION OF DISQUALIFICATION

To make a driver or car ineligible from participating in an event or from further participating in an event or from receiving credit for an official finishing position, with the resulting loss of prize monies, awards and points for that event and possible fine and/or suspension of driver, owner, or crew.

DEFINITION OF SUSPENSION / FINE

Loss of Delaware Speedway NASCAR license indefinitely, or for a period of time and/or loss of prize monies/points.

TECHNICAL INSPECTION PROCEDURE

1. Car must first pass through technical and safety inspection and receive approval sticker. No race vehicle will be allowed on track for either practice or competition without the approval sticker. Decal placement will be part of technical inspection and must be in place on the race vehicle prior to technical inspection.
2. The word stock shall be defined as any part for that particular make, model, and year as found in the manufactures catalogue. Unless specifically noted all stock parts shall be mounted in both the stock location and stock position as engineered by the manufacture. In addition to the location and mounting, only parts identified in the manufactures catalogue for that particular make, model, and year shall be eligible. Any deviation to the above mentioned rule shall be superseded by written updates and duly noted in the specific sub-section of the rules in accordance with the rules.
3. The maximum number of team members allowed in the tech and or impound area shall not exceed 3.

4. If at anytime a car or truck fails pre-race inspection, the team may have a maximum of one more pass through tech lane at the discretion of tech officials to correct the infraction.
5. All vehicles that are in the tech line after either a heat or feature race must adhere to the following policy: Drivers are to remain in the vehicle unless advised by a tech official. Teams will be allowed to only take tire pressures and temperatures. Under no condition shall either the hood and/or trunk area be opened. Visual inspection of any possible damage either to the body and/or suspension is allowed. Any attempt to alter the ride height prior to the vehicle entering the tech garage will result in the vehicle failing tech and the penalties as written will be imposed. Repeated failures for any tech line violations could result in further disciplinary actions up to and including suspension.
6. Any car receiving inspection will be considered a legal entry, but is subject to a further inspection as a result of an official's decision or a valid protest. The original inspection and resulting decisions shall be superseded by such a further inspection and resulting decisions.
7. Delaware Speedway officials must be notified of changes of driver prior to driver change. Eligible substitute drivers MUST hold a valid, current registration. All driver changes must be approved by Delaware Speedway officials.
8. When a driver's meeting is called, it is MANDATORY for all drivers to attend. Failure to acknowledge presence at roll call will result in a scratch starting position, fine or both in the feature event and no protest privileges will be granted.
9. Competitors wishing to have alternative and or equivalent parts approved must submit both the part and written proposal to the Race Director at least 72 hours prior to an event for consideration. In the written proposal both the cost and availability of the part must be made clear. **All approved parts will be approved in writing and it is the responsibility of the team to provide written approval of the part to the technical committee.**
10. Any competitor who refuses to accept any claim under the rules will be disqualified from that event. In addition to the disqualification all monies and points awarded for this event will be forfeited.

QUALIFYING PROCEDURE

1. Only one car may be qualified by a driver unless permission is secured by Delaware Speedway officials. A driver must start the last car he or she qualifies. Only one driver can qualify each registered car number.
2. If a qualified car is unable to start the feature, the qualified driver may arrange the use of another pre-entered, pre-teched, and hot-lapped car and start the feature at the rear of the qualified field with any provisional entries assuming positions for the balance of the field.
3. Limit of one driver change and one car number change per race meet. Any car or driver change becomes binding for the balance of the race meet. Driver points will only be awarded to the driver starting the main feature.
4. Starting position will be determined by qualifying heats, time trials, handicap point system, and order of registration, random draw or other method as outlined in advance by Delaware Speedway. Method used will be agreed upon by Delaware Speedway officials and will be brought to the drivers' attention before the race.

5. Delayed features (i.e. rain dates) more than 24 hours will be subject to special provisions. Qualified race cars that have been damaged may be replaced with an alternate Delaware Speedway legal entry and resume in scratch position. Qualified drivers that may have been injured or who can't meet their commitment may be replaced with an alternate licensed Delaware Speedway driver in scratch position.
6. Delaware Speedway may exercise the option of additional starting positions over and above the entry blank for that event.

NOTE: New heat race and/or qualifying procedures may be posted for specific events at any time. These amendments may or may not apply to all divisions.

QUALIFYING HEATS

1. Starting position in qualifying heats will be assigned by head scorer based on previous performance relative to handicap. The handicapping assures the lower average drivers have a more equitable chance in their first qualifying attempt. A designated number of finishers will qualify from each heat for starting positions in their respective feature event. Cars not qualifying from heats will have an opportunity to qualify for the feature starting positions by entering a consolation race, if necessary. Note: the heat-race and/or handicapper procedure outlined above may not necessarily apply to all divisions for all race events.
2. Starting line-up will be announced and posted and race vehicles called must be aligned according to instructions of Delaware Speedway official assigned to respective pit area. Failure to be in assigned position when event is called to track will result in forfeiture of position.

TIME TRIALS

1. Order of time trial may be determined by draw or random order.
2. All cars qualifying through time trials must do so in the designated time allowed.
3. Two timed laps will be recorded with fastest time being the official qualifying time. If a competitor's time is affected by a timing system malfunction, the competitor has the option of re-timing one or both laps depending on when the malfunction occurred. The option to re-time is to get back to the front of the line as soon as possible, and wait for instructions to take the balance of his or her time trial or proceed to the rear of the field being timed. The competitor, on notification of a problem, must immediately notify the proper Delaware Speedway official as to which option he or she will take. No adjustments may be made to the race vehicle between the previous attempt and this attempt.
4. In the event of an identical fast time set by two or more competitors, their next fastest lap will determine the qualified position.
5. Any competitor who starts the 1st timed lap may not enter the pit area for adjustments prior to their second lap.
6. When time trials are held on the previous day, Delaware Speedway reserves the right to seal engines or impound race cars.

RACE PROCEDURE

1. All drivers must be ready to compete in the event for which they are scheduled. Any driver not ready to compete when called will be sent to the rear of the race or may be disqualified from the remainder of the days racing events at the discretion of Delaware Speedway officials.
2. Racing may be started at starter/official in charge's discretion, once drivers have been signaled to be ready. Race vehicles not in position will be placed at discretion of Delaware Speedway officials.
3. Any driver missing the initial green flag of any race will not be allowed to enter the race.
 - a) In the event of a driver change during the event, the initial car and driver must complete the first official green flag lap (pace laps do NOT count) in order to receive points. Otherwise points are awarded to the relief driver. No driver changes will be permitted from the start of pace laps until after the completion of the first official green lap.
 - b) Points will be awarded to the driver starting the main feature not the substitute driver.
4. Any car that does not fire or pulls off the track while on the pace lap will be put to the rear of the field. The field will adjust by moving that line into the vacant spot.
5. Pace laps are set at the discretion of the Starter/Race Director.
6. All regular heat and feature restarts will double up with lap cars falling into place. Drivers will be notified of procedures at Mandatory driver's meeting.
7. Whenever it becomes dangerous or unsafe to continue a race within the discretion of the race officials, a race may be stopped.
8. When a race is stopped after the completion of a lap, cars shall line up in the order in which they were running at the completion of the last full lap, except those involved in the accident. Accident cars are determined by the head scorer and shall start in the rear of those not involved in the incident. If the head scorer determines all cars on track are involved in the incident, the head scorer will line the field up based on the last completed lap OR complete restart of the race.
9. Regardless of the number of laps covered, rule #8 shall apply at all times, and in the event that enough laps have not been covered for the race to be called complete, drivers will be scored and paid on the positions they would have held in a restart.
10. At least the leader shall cover the advertised laps of the race if possible.
11. All races shall be considered finished at the discretion of the official in charge.
12. Caution flags will not count as completed laps unless otherwise designated. Races will be ended on green flag whenever possible.
13. While on race track (pit lane is considered to be part of the racing surface), all drivers/cars are under the jurisdiction and control of Race Director and/or Starter who will communicate his decision and/or instructions by means of flags and corresponding signal lights and/or radio communication. Race Officials' decisions shall be final and subject only to a valid protest filed according to protest procedure.

14. DRIVER CHANGES

- a) Delaware Speedway must be notified and approve of any driver change during a race meet.
- b) No Rookie drivers may be a relief driver unless authorized by Delaware Speedway.

PIT STOP PROCEDURE

1. When a car enters the pit road (max 35 m.p.h.) the car must come to a complete stop within its designated pit slot before any work is begun.
2. For a hot green flag pit stop / cautions count race: Only seven (7) pit crew members will be allowed over the wall with one of these persons attending to the fuel catch can. The pit crew member stopping the car during the pit stop is not permitted to have any tools to service the car.
 - (a) When a pit stop is utilized on pit road an approved fire extinguisher type "ABC" must be located within that pit slot.
 - (b) Designated fuel person must wear a full cover Nomex type suit, gloves and goggles. (Nomex socks, underwear and leather shoes are highly recommended).
 - (c) Fuel catch person will be required to wear Nomex gloves and goggles. (Nomex suit and apparel highly recommended.)
 - (d) Smoking is not allowed on pit road or Hot pit area by anyone.
3. Major repairs to the race car may only be performed behind the pit wall. Definition of major repairs shall be determined by a Delaware Speedway race official.
4. Only one (1) jack can be used for any pit stop involving tire changes. The same jack must be used when tires are changed on the left and right side during the pit stop. If the car falls off the jack, a second jack may be used to facilitate the use of the first jack.
5. Only two (2) impact wrenches may be used to change tires.
6. When tires are changed on a pit stop, all lug nuts must be tightened on that stop or the car will be brought back into the pits and a penalty will be assessed.
7. No car may be pushed past the stop and go man at the end of the pit road. After the race is underway, cars may be started by hand, pushing in the pit area only.
8. Race cars running over jack or air hoses, dragging equipment out of the pit area, etc., or not having a properly sealed gas cap will have to return to the pit area and will be assessed with a time or lap penalty. Penalties will only be involved on the observation of a violation by a Delaware Speedway official.
9. In the event of a caution, no car is allowed to pass the pace vehicle unless otherwise instructed by race officials.
10. Cars returning to the race track from the pit area while the yellow flag is out must wait for the rear end of the field in line behind the pace vehicle or as directed by the stop-and-go person.
11. The finish line shall be considered to extend from the outside of the track retaining wall to the inside pit wall, and any car rolling through the pits under its own power may legally receive the green flag, the white flag, the yellow flag or the checkered flag.
12. Pit lane entry person may be utilized at certain race events, disregard of the flag person or stop-and-go person will result in a penalty.

PRIZE MONEY

1. A guaranteed purse shall be posted for Delaware Speedway races.
2. Delaware Speedway reserves the right to adjust purse/payout amounts based on car count. (ie. A higher car count 30+ vehicles for a weekly event may see an increase in purse, a lower car count below 15 vehicles in a class may see a decrease in total purse.)
3. The driver or person with prior written permission shall receive all race money payable in race competition. Delaware Speedway official in charge shall distribute the prize money.
4. Contingency decals MUST be on all race vehicles prior to technical inspection. Division Title Sponsor decals (Windshield and Frontal area) MUST be displayed on all cars/trucks competing in any event. NO EXCEPTIONS.

PROTESTS

1. A protest may be filed according to protest procedures only by the registered driver of an officially entered team and who is a registered member of Delaware Speedway.
2. Protests cannot be lodged against a driver/car or truck in another division.
3. Protests of any nature must be accompanied by a cash bond (if applicable) and within time period as specified.
4. Any competitor against whom a protest is lodged shall have the right to file answers to the charges.
4. Delaware Speedway reserves the right to impound any race vehicle for inspection purposes. Refusal to comply with this request will result in disqualification, fine and/or penalty.
5. Delaware Speedway reserves the right to confiscate any part and/or equipment illegally used or found during an inspection.
6. All protests must be given to either race director or designated tech officials immediately following the protested event / race.

TYPES OF PROTESTS AND FEES

1. OFFICIAL DECISION: In progress race decisions of race director, starter and/or head scorer will be considered final and race in progress will be completed accordingly. Any protest of official decisions must be filed, according to protest procedures immediately after the completion of race in which protested decision was made. No protest fee will be required.
2. TECHNICAL: All protests must be handed to the Race Director (or his delegate) before the start of the race event. All protests MUST be accompanied by a written explanation as to the reason for the protest.
3. TECHNICAL INFRACTION:
 - a) For visual protest of any infraction relating to equipment which is outwardly visible and/or accessible to inspection without use of tools. Protest fee of \$25.00 (in cash) must accompany protest.

b) For non-visible protest of any infraction relating to equipment, which requires the use of tools to remove, or make accessible to inspection the protested part and/or equipment. Work necessary to permit inspection must be performed by protested driver or his/her designated crew member. Protest fee, of \$50.00 (in cash) must accompany protest. Protest which includes cylinder head and assembly removal for further inspection (i.e. bottom end inspection) will require an additional fee of \$100.00, for a total of \$150.00 (in cash).

Note: A car/driver that files the protest is subject to same inspection and/or further inspection than that specified in the written protest. This inspection may be made before protested competitors vehicle is inspected. This is at the discretion of the Delaware Speedway official in charge.

PROTEST PROCEDURE

1. Request protest/claim form from tech garage information office. Fill out all information requested on form application to protest being filed and return completed form to information officer along with required fee, in cash. Information officer will relay your protest to proper official(s) and advise you when and where to report for a hearing and/or further action relative to your complaint.

2. Protest/claim form will require the following information:

- Complainants name, membership number, race division, car number and signature.
- Name, car number and race division of driver/car being protested.
- Type of complaint (i.e.: Decision, Technical-visual, non-visual) and fee required will be indicated on form. In space provided indicate precisely the subject, nature and extent of your complaint (one complaint per form).

3. Technical protests or claims must be filed with Race Director (or his delegate) prior to the start of feature race in complainant's division and immediately following the race, the complainant's race vehicle must come to tech. Protest of feature race decision or results must be made within 15 minutes from the time feature results are posted.

4. Only valid protests will be recognized. To be valid, protest must be:

- Clearly legible, on designated protest/claim form;
- made by a registered and competing (in that meet) driver against car/driver in same division;
- filed within stipulated deadline;
- Precise and complete with regards to nature, subject and required information concerning protest.

5. In the event of circumstances preventing the resolution of a protest at the track, any and all affected fees, positions, monies and/or points will be held in trust by management until the protest has been resolved at a later meeting of officials and/or registered drivers directly involved in the protest. Resolution and results will be made public at or before the next scheduled race meet. Every attempt will be made, however, to resolve protest situations at track and on date of protest.

6. If a protest is upheld, the protest fee will be refunded to complainant. If protested car is found legal, with regards to specific protest, the protest fee will be awarded to protested car/driver.

NOTE: In the processing of a protest, the information officer will neither make nor be involved in any decision regarding the protest but rather, will act in a purely liaison capacity. Harassment of information officer or any track official regarding a protest may result in the protest being declared null and void and the forfeiture of protest fee. Similarly any protest, other than a valid written protest filed according to protest procedure, will be null and void and considered a violation of the behavior code. Any inspection and resulting decision initiated by a valid protest will be confined to the stipulations of the written protest. Any further inspection beyond the stipulation of the protest will be at official's discretion and will be considered a separate action from the protest. Protest will be ruled on and fee awarded

accordingly before further inspection will proceed. If the protester (complainant) fails inspection with their own vehicle, all protest monies will be forfeited.

APPEALS

1. Right of appeal is given to any Delaware Speedway member who has been penalized for any infraction of rules, regulations or specifications of Delaware Speedway with exception of a black flag.
2. Appeal must be made within five (5) days after notification and shall be made in writing to Delaware Speedway headquarters.
3. Hearing shall be heard by Delaware Speedway and decisions made within ten (10) days.
4. Decisions made by Delaware Speedway on appeals shall be final. Re-appeals will not be granted.

INSPECTIONS

1. Delaware Speedway official in charge of a race meet shall determine the method and type of car inspection, number of cars/trucks to be inspected, and reserve the right to impound cars/parts competing in the sanctioned race. Delaware Speedway reserves the right to impound any car for inspection. Refusal to comply with the request may end in expulsion of the driver and or owner, fine, penalty and or suspension.
2. Delaware Speedway officials assume no responsibility for impounded cars/parts.
3. Delaware Speedway reserves the right to set up an impound area and determine how many people are allowed in this area.
4. The word tear down with respect to a technical inspection shall be defined as the removal of related engine parts previously sealed by the factory.
5. Equipment or Parts Failing Inspection: Delaware Speedway has the right to confiscate any part and/or equipment which fails to meet applicable Delaware Speedway specifications during an inspection.
6. Suspected tampered crate engines will be confiscated by Delaware Speedway officials for further inspection / dyno testing to protect the integrity of the crate engine program. If found to be illegal severe penalty & suspension WILL apply.

PENALTIES

- Violation of any rule or regulation of Delaware Speedway by licensed member may be penalized by disqualification, suspension and/or fine.
- Failure to sign releases and registration forms by driver or other members automatically disqualifies them and forfeits all prize money and points in the race.
- Any driver, owner, crew member and/or car may be expelled from the speedway while under suspension and/or fine.

- Any driver, car owner, or mechanic who takes part in any demonstration or fights on any speedway grounds before, during or after a race shall be subject to suspension.
- Until suspension is lifted, the car with which the suspended member is registered may be restricted from competing if suspension is for demonstration or fights.
- Any driver, car owner or mechanic who fails to notify Delaware Speedway officials of any change in driver, or permits a car to be driven in a race meeting by an unlicensed person shall be subject to suspension and/or fine.
- Actions by any person participating in race events, regardless of role, at Delaware Speedway considered detrimental to association and/or stock car racing shall be subject to suspension, fine and/or expulsion.
- Abuse, assault or threat to do bodily injury by any driver, car owner or mechanic to any official or persons serving under their orders shall be grounds for suspension and/or fine.
- Any vacated position found illegal by disqualification in any division, entries will not be moved up. All finishing positions will be retained.
- Any entry found to be illegal will lose the all winnings, all points for the event and may be assessed a fine not to exceed the winning amount posted. Disqualification will result in the forfeit of all contingency awards, bonuses or other prizes associated with the event, if any. Disqualification will also render the competitor ineligible for their division's next event, if applicable.
- Any tampering, alterations, or violations with respect to the crate engine program will result in the immediate suspension of the driver, car owner, and chief mechanic for a minimum of 1 year (365 days) from the date of the infraction. Further monetary fines and reduction of points will be assessed by the technical committee. The tampered engine which must be removed at the team's expense will be impounded at both the team's expense and risk until the ruling is finalized. The speedway reserves the right to destroy all tampered with parts.
- All penalties associated with purse moneys and fines of competitor infractions will be added to year end point fund, less 20% for administration fees.

THE FLAGS

Knowledge of the flags is the responsibility of each individual competitor. His or her safety and that of others may depend on recognition of, and response to, a flag signal from the starter. Seven basic flag signals are the starter's main means of communication with the competitors. Five of these signals could be categorized as "general information" and are displayed to all cars competing in a given event. Two of the flags are used by the starter to convey specific instructions to individual drivers.

GREEN FLAG: Indicates the race is in progress and all race vehicles on the track may race. No race vehicle, which is not on the track when green flag is displayed, may enter or re-enter race in progress. Pit lane is considered part of the racing surface. Vehicle may be permitted to receive the initial green flag from pit lane at the discretion of the Race Director. No race vehicle, returning to the pit area while green flag is being displayed may re-enter the race while race is in progress as indicated by the green flag unless otherwise instructed. A vehicle returning to the race during a stoppage must wait until starter or pit road official signals that it is safe to do so. Vehicles falling out of position on pace laps may be required to go to the rear of the field.

YELLOW FLAG: The yellow flag signifies caution and this flag will be given to the first race vehicle past the starter. After the yellow flag is displayed, vehicles must hold position (unless entering the pit area) until the green flag is again displayed or the red which would automatically stop the race. Race vehicles must slow down on all yellow flags. In the

event a pace vehicle is used, all race vehicles must under no circumstances pass the pace vehicles, unless directed to do so by Delaware Speedway officials. Drivers must wait for pace vehicle to pass to pick up the lead race vehicle. Pace vehicle will lead race until green flag is again displayed. Drivers failing to abide by yellow, or caution flag rule are subject to immediate disqualification by starter with black flag. Drivers may be penalized one lap or more for each vehicle passed while under yellow flag. Also, any driver falling out of position for any reason may be required to go to rear of field.

RED FLAG: The red flag indicates that the race must be stopped immediately regardless of the position of the vehicles on the track. The red flag may be used if, in the opinion of the starter, the track is unsafe to continue the race. The red flag may also be displayed at the discretion of the Race Director. Race vehicles may be brought to starting line, if possible, and kept on the track. No repairs of any nature will be permitted on the track or pit road when the race is halted due to a red flag.

CROSSED FLAGS: Two furled flags, held in a crossed position resembling the letter "X", indicates that the leader has passed the half-way point in the race.

BLUE FLAG WITH DIAGONAL STRIPE: Yield right of way to overtaking vehicle. A driver receiving this 'passing room' signal is thereby informed that he or she is or shortly will be impeding a faster vehicle (not necessarily the leader) which is about to overtake and pass them. They are further instructed to move toward the left or inside of track and yield room on the right or outside of track to allow faster vehicle to overtake and pass safely. 'Passing room' flag will be used at starter's discretion and not necessarily given to all lapped or slower moving vehicles. Vehicles, which in starter's opinion are moving too slowly and may present an impediment, will be given a black flag. A driver failing to obey the blue flag may receive the black flag.

BLACK FLAG: Leave the track as quickly and safely as possible and report to pit area. A driver receiving this signal is informed that, for some reason or set of circumstances, he or she must cease racing immediately and leave the track without stopping or otherwise impeding traffic in the race in progress. The black flag may signal a disqualification due to a rule infraction such as unsportsmanlike driving, or failure to obey the starter's signals. The black flag may also indicate that the car may be unsafe and/or present a race hazard either because of its mechanical condition (i.e., on fire, losing parts, spilling or leaking fluid) or because of the way it is being operated (i.e., being driven erratically or too slowly so as to impede other traffic). Regardless of reason, a black flagged vehicle must report immediately to pit area for consultation with officials who will inform the driver of the reason for the black flag, and of the conditions whereby he or she may be permitted to re-enter the race according to the rules. Failure to comply to the black flag after 3 consecutive laps will result in discontinuance of scoring.

WHITE FLAG: Indicates that lap in progress is the final lap under the present conditions. When used prior to start or restart of a race a white flag indicates that the green flag will be displayed for the start of the next lap. When displayed while green flag is in effect, white flag indicates that lap in progress is the last lap of the race.

CHECKERED FLAG: Indicates that the lap being completed is the last lap of the race for each vehicle receiving the checkered flag as it crosses the start-finish line. The winner of the race shall be the vehicle which first crosses the finish line having completed the designated number of laps for that event. If circumstances cause the race to be ruled a completed race before the originally designated number of laps have been run, the designated number of laps shall then be the number of laps completed when the race was halted and finishing positions will be determined by head scorer.

SPECIAL FLAGS: Special flags may be used at the discretion of Delaware Speedway officials, but must be explained to all drivers before the race starts.

SCORING RULES – WEEKLY DIVISIONS

NOTE DELAWARE SPEEDWAY

Delaware Speedway uses an electronic scoring system and transponders must be rented from the speedway, or purchased by the competitor and be in place prior to the event to be scored in any sanctioned on tract activity and must be returned to the information window in the pit area at the end of the event before the pit gate will open. Failure to comply will result in either no points being awarded or a monetary loss.

1. START OF RACE:

- a) Race vehicles will line-up in the designated area behind the pace vehicle. Failure to respond to line up call will result in forfeiture of earned position.
- b) At the signal from the starter, the pace vehicle will start the field in motion and exit at the designated area.
- c) The two (2) lead vehicles will keep a side-by-side formation until they are given the green flag.
- d) The race will be considered officially started only after the lead vehicle crosses the start/finish line, after the initial green flag has been displayed to the field.

2. RE-STARTS (RED OR YELLOW FLAG AND/OR LIGHTS)

- a) Restart formation
(Qualifying races) - Vehicles will be lined up in double file.
(Feature races) - The field will start in double file.

Note: For some special events (i.e., longer races) a different lineup may apply.

- b) Before the completion of one lap all (except those vehicles classified as accident cars or those that made a pit stop) will start in their original positions. Vehicles classified as being involved in an accident, and vehicles that stopped at the pits will restart behind those not involved in the order that they were running or in the order they return to the field.
- c)
 - (i) After the completion of the first lap, but before the completion of the last scheduled lap, the competitors will line up in the order in which they were running on the last green lap. The top three vehicles on the score sheet will line up in single file. The remainder of the field will double up behind them. All vehicles classified as involved in the incident will restart at the rear of the field in the order that they return to the starting lineup.
 - (ii) For the lap to be considered complete, the majority of the competitors must have crossed the start/finish line during a green flag status (a discretionary call that must be made by and only by the race director).
 - (iii) If the lap is NOT considered complete, the previous running order will be used. See 2c(i). The leader will be whoever led the last green lap (unless that competitor was involved in the incident).
 - (iv) During double-file restarts, where the 2nd-place competitor is lined up beside the 1st-place competitor, the 1st-place competitor shall be classified the leader at the green restart regardless of the 2nd-place competitor beating the first place competitor to the line (as long as the 1st-place competitor is under race power).
- d) If enough laps have been completed (i.e. one half (1/2) the advertised distance plus (+) 1 lap) to consider the race complete, the restart line up will be used as the finish and normal scoring procedures will apply.

Note: Under certain conditions (i.e. end of season) the above rule 2d, may be used before half (1/2) the advertised distance has been completed.

e) During the last lap, the race will be called with classified incident vehicles assuming scratch positions with the exception of all cars taking the checkered flag before the red or yellow flag and/or light will be scored according to order they crossed the finish line using normal scoring procedures.

3. Any vehicle spinning out and lingering long enough to cause a yellow or red flag will be restarted at the rear of the field and may, at either the starter's or race director's discretion, be penalized one lap for delay of the race.

4. Classifying of vehicles as being involved in an incident shall be at the discretion of the race director.

5. In the event a vehicle does not maintain its position during a restart the driver will be penalized the same number of positions from the driver's final finishing position as the number of vehicles passed during the infraction in question (passing under the caution or jumping green flag).

6. Any competitor stopping on the race track to dispute an official's decision (i.e. scorers, starters, assistant starter) may be deleted from the score sheets for that event and any further suspension will be at the discretion of the track officials.

Note: At NO time is a competitor allowed to stop on the track surface to dispute any decisions.

7. a) All vehicles scheduled for the event must be on the race track ready for competition when the pace laps start and under no circumstances is any competitor not in the original starting line-up to go onto the track or enter the race after the green flag has been displayed prior to the first actual start of the race (drop of green flag).

b) Any vehicle not classified as a "starter" in any event, according to scoring rule 7a above, will be ineligible for prize money, points or other posted awards for that event.

8. No driver is allowed to get out of their vehicle. No crew member is allowed to approach the vehicle while it is on the race track (the race track is considered to be the area from the outside retaining wall to the inside retaining wall or if there are no retaining walls a specified distance from the paved surface). Under no circumstances will a vehicle be attended to on the race track. Violation will result in said vehicle being placed at the rear of field, given a lap (or more) penalty or both. Any crew or team member judged by Delaware Speedway officials to be in violation of this rule will be subject to fine and/or suspension.

9. All decisions by the scorekeepers are final. At no time is a competitor or representative to approach the scorekeepers or starter's stand in order to dispute a decision.

10. No individual or representatives or any group will be recognized in any discussion or dispute unless they are a registered driver, owner or crew chief in good standing and a signed protest has been submitted to the proper track official (see protest procedures).

11. Decisions of the race track officials pertaining to race procedures and position will be final.

12. No vehicle may receive any assistance on the white flag prior to the checkered flag. E.g.: getting pushed across the start/finish line.

13. All rules from 1-12 are in effect while under the Race Director and Starter's supervision. Results of racing and restart positions shall be computed by head scorer according to scoring rules. Penalties imposed by starter for on-track infractions will be assessed by head scorer in determining restart, finishes and/or results. Head scorer's decision shall be final.

NUMBERS – WEEKLY DIVISIONS

1. Numbers must be assigned by Delaware Speedway.
2. Numbers must be neatly decaled or painted on the centre of both doors, on the centre of the roof with the foot of the number facing the right side and a number on the left side head lamp cap, for all divisions except for Modified (see lettering procedure for your division).
3. Numbers must contrast to body paint.
4. If glitter, chrome, gold, silver or foil numbers are to be used, they must be clearly visible in day and night, at the discretion of the scoring team and scoring team alone.
5. One (1) or two (2) digit numbers only. No letters or special characters, unless authorized by Delaware Speedway scoring team.
6. All numbers must be 20 inches high and have a minimum width of 3 inches (check specific car rules for your division).
7. Any vehicle that does not have a number will not be allowed to enter or be scored in any event.
8. Race vehicle is not allowed on the racing surface for practice or competition without number identification.
9. Failure to comply with rules 1-7 will (subject to head scorer decision) result in disqualification of vehicle until the number is corrected. Numbers must be readable day or night from the scorer's tower at all parts of the racing surface.
10. Delaware Speedway has the right to reassign numbers if necessary.

POINTS – WEEKLY DIVISIONS

1. TIME TRIALS: (If applicable) 1st-10, 2nd-9, 3rd-8, 4th-7, 5th-6, 6th-5, 7th-4, 8th-3, 9th-2, 10th-1.
2. **QUALIFICATION (HEATS) 1st-5, 2nd-4, 3rd-3, 4th-2, 5th-1.**
3. FEATURE EVENT: Winner receives 80 points, second, third, fourth and fifth will earn 78, 76, 74, 72 points respectively. From 70 points for sixth position, the scores will decrease by one point for each position with seventh worth 69, eighth 68 points and so on down through the feature finish. 4 BONUS POINTS: Two (2) points will be awarded to any official lap leader. Two points will be awarded to leader of most laps (Feature Event).
4. A minimum of 10 points will be awarded when race vehicle passes tech and is unable to take a green. In the case of inclement weather or when an event has been cancelled after practice, all cars present that have passed through tech and taken the track for practice will be awarded 10 points for that particular night.

Note: Some divisions run for one or more points systems which may be calculated and administered separately from Delaware Speedway (i.e., Nascar All American).

POINT FUND RULES – WEEKLY DIVISIONS

1. Delaware Speedway championship points will be awarded to the driver. Delaware Speedway point fund money will be awarded to the registered car owner or registered recipient based upon performance in point standings at the

conclusion of the season. The driver which accumulated the most points at the end of the season will be awarded the Drivers Championship. Points fund payout will be determined based on registered car # /owner with the highest accumulated points.

2. Qualifying for an event (not necessarily feature) is defined as an active attempt to run the event (e.g. paying entry fee, signing in at track pit gate and having an operable, legal race car in the track pit area).

3. To receive championship points, a driver and vehicle must take the starting green flag (not necessarily feature). Any driver racing a vehicle in a feature race may have a Delaware Speedway licensed relief driver, but relief driver receives no points.

4. In case of any ties, except first place, money and points for the tied position shall be pooled and divided equally among contestants involved in the tie. In all cases of ties for Delaware Speedway CHAMPIONSHIP (first place only) ties will be broken by using the greatest number of firsts in feature events counting toward that championship, and if a tie still exists, seconds, thirds, etc. will be considered, until the tie is broken.

5. All point fund and year end awards will be based on 80% entry participation.

6. POINT FUND PAYOFF

Finishing Position (% of total): if a percentage system is used money is disbursed as follows:

Note: Some point systems alternative methods may be used.

1st (15%), 2nd (12%), 3rd (10 %), 4th (9%), 5th (8%), 6th (7%), 7th (6%), 8th (5%), 9th (4%), 10th (4%), 11th (3%), 12th (3%), 13th (3%), 14th (2%), 15th (2%), 16th (2%), 17th (2%), 18th (1%), 19th (1%), 20th (1%)

ROOKIE

Rookie Criterion:

1. Drivers anticipating active participation for "Rookie of the year" awards must notify Delaware Speedway of intention and complete necessary rookie registration forms.

2. Rookie status will be based on previous experience and a rookie application must be approved by Delaware Speedway. A driver that has competed in a division considered to be a higher level than the one for which he or she is registering will not be eligible for Rookie status at the discretion of Delaware Speedway officials.

3. "Rookie of the year" award will be presented to the driver who, in a single points season, competes in over 80% of the regular season point events and accumulates the most points.

4. A bonus of 10 points will be awarded to any rookie the first time that driver wins a feature race.

5. Drivers competing in more than five events (feature events **in any previous years combined**) in the division they have entered will not be eligible to register and compete for Rookie of the year awards.

SPECIAL EVENTS

These general rules and procedures shall be in effect for special events except, and only, as amended by supplementary race regulations publicized for, and prior to, special events.

RULE REVISIONS

- Amendments, revisions and/or clarifications may be made to rules and procedures as dictated by unforeseen circumstances which may arise.
- Reasonable notification shall be given of such changes by management and/or designated officials.
- Each race vehicle must be prepared to pass a rigid safety and technical inspection before it will be permitted to compete.
- Anything not covered by “rule book” or individual divisions rule sheet must be submitted to Delaware Speedway 30 days prior to its intended use for interpretation and/or approval.
- Any discrepancies between rule sheets and rule book, rule book prevails.
- All rules and regulations in Delaware Speedway rulebook are subject to interpretation by Delaware Speedway officials in charge.
- EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL NOT RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND REGULATIONS.